

ABSTRACT OF THE DISCLOSURE

A card game uses game cards having various indicia thereon used to simulate a wrestling match. The indicia can be statistics and rankings of the wrestlers which are compared by the players during the course of the game. The indicia can also be POP or Points of Pain for each wrestler and the moves or maneuvers of each wrestler which are used during the course of the game. The game cards can also have an image of wrestlers thereon.

SECRET